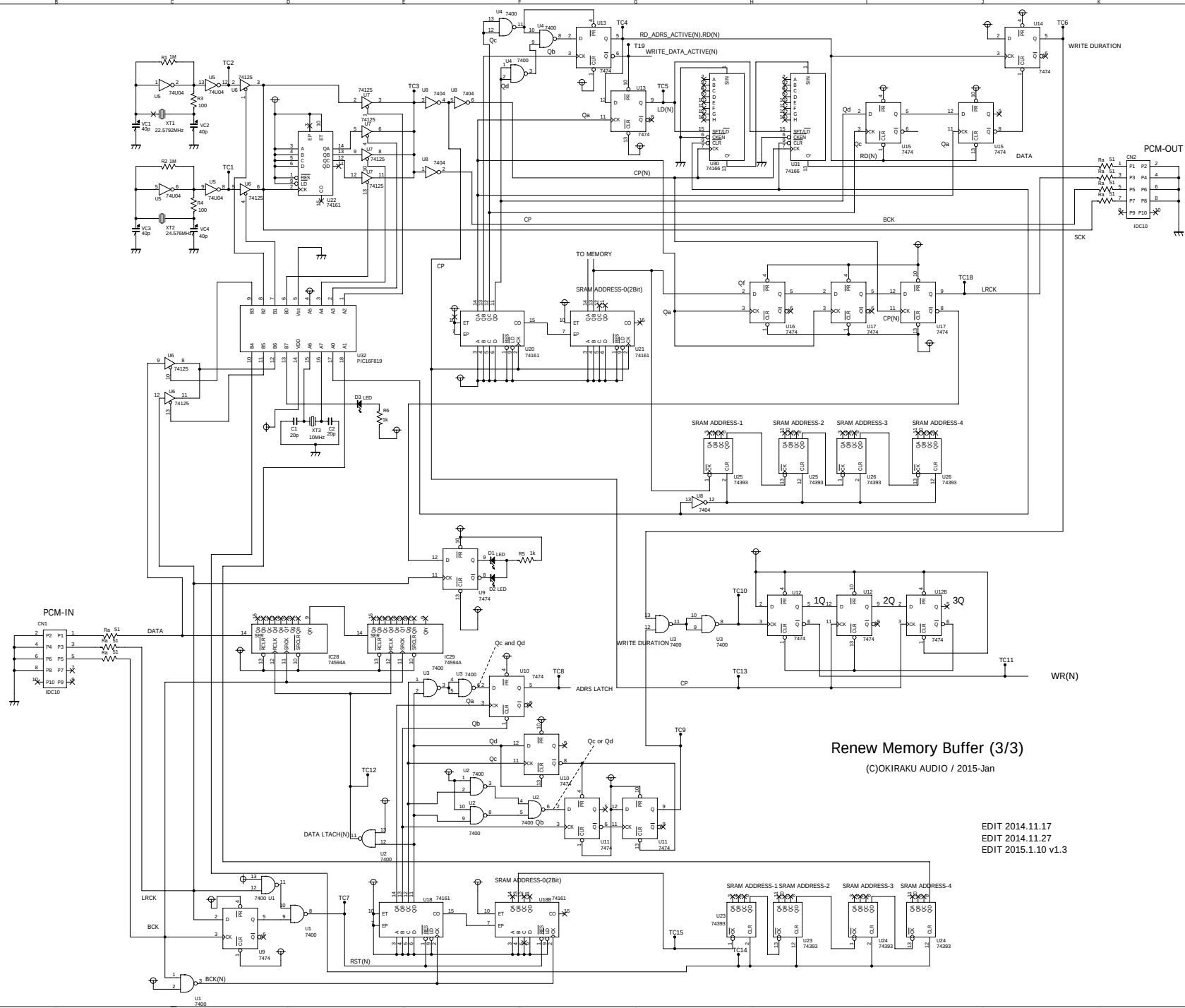




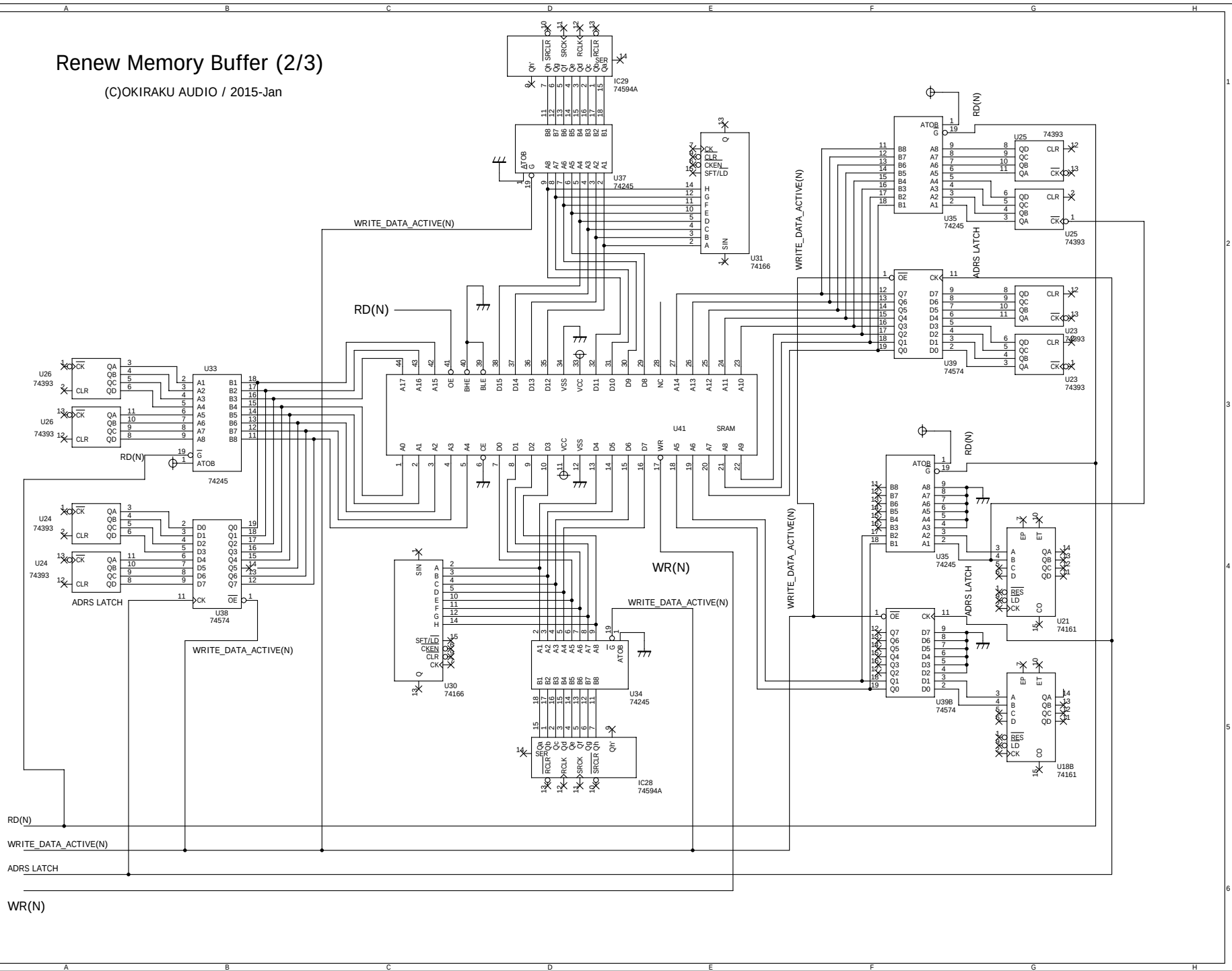
Renew Memory Buffer (3/3)

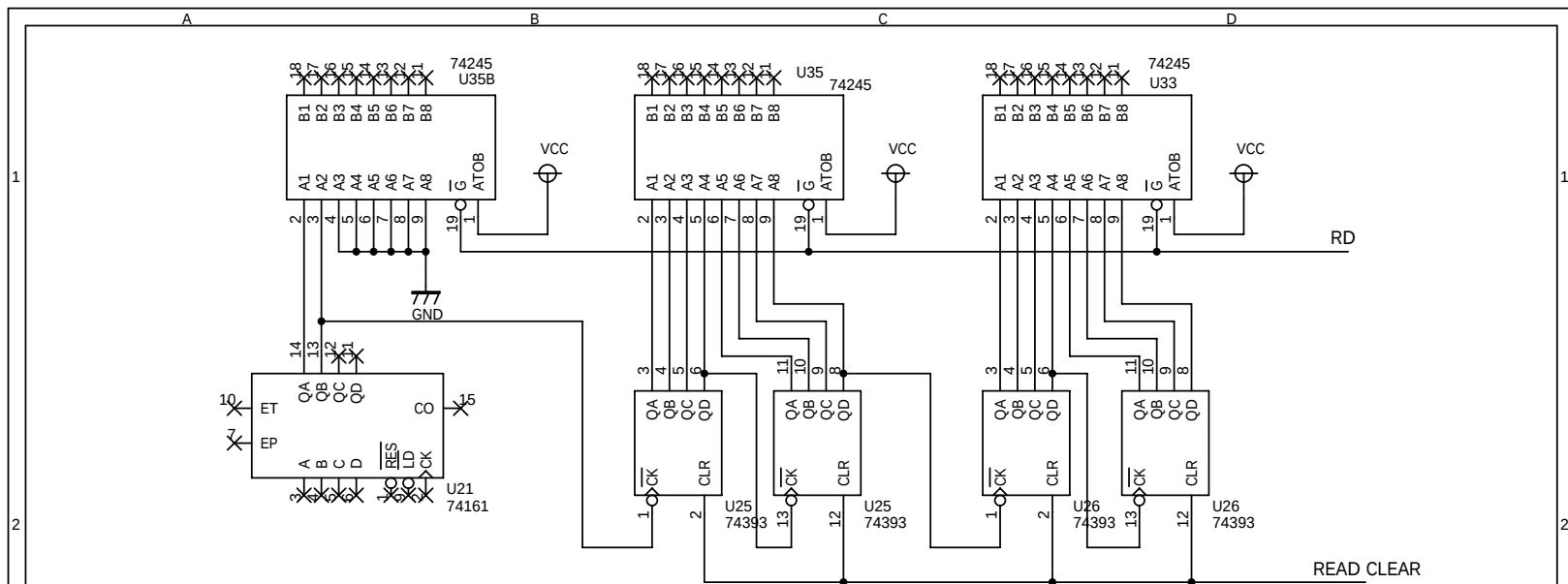
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EDIT 2014.11.27
EDIT 2015.1.10 v1.3

Renew Memory Buffer (2/3)

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Renew Memory Buffer (3/3)

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